## Uisual Odometry For Autonomous Navigation On Mars

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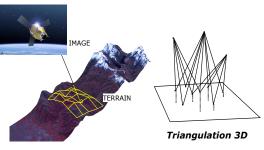








### **EUCLIDIUM : Spatiotriangulation multicapteurs**



Exemple de localisation Image/Terrain avec MNT





Images



Bloc de prises de vues

#### Outil logiciel standard, intégrable et opérationnel (origine IGN + CNES)

- Orbitographie + Modélisation du capteur
- Localisation Sol -> Image
- Localisation Image -> Sol
- Modélisation image, segment, bloc d'images
- Modélisation de capteurs optiques barrettes, matrices, et capteurs actifs (SAR)
- Cohérence interne et qualité de localisation
- Optimisation du processus de modélisation
- Modules SPOT, H, ERS, Landsat, Radarsat, ASTER, Quickbird, IRS, Aérien, pseudophysique,...
- Et Pléiades, Parasol, Meris, ...
- Applications : localisation de cibles, géoréférencement, rééchantillonnage, orthorectification....
- GEOVIEW, IPU, GEQI, APM3Di, ...

Euclidium : coeur de la chaîne de traitement géométrique Pléiades

# məgellium

## Exemple : géolocalisation automatique d'images

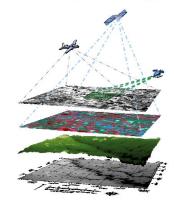
PEA DGA : 2007 – 2009, R&D interne





SPO

- Objectif :
  - améliorer la localisation des images en cherchant à se recaler sur une base de référence d'images (GéoBase Défense)





- Technologies :
  - recalage d'une large variété de modalités de capteurs (du spatial aux drones) et de type d'imagerie (optique, infra-rouge thermique, radar)

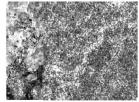


Image radar



### Exemples d'Applications : Navigation - Positionnement





### Exemples d'Applications : Robotique





Coopération Robots terrestres et aériens et données satellites **Robotique Martienne - Exomars** 

Thèse LAAS-MAGELLIUM



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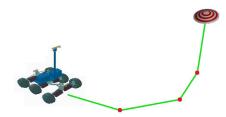
### ExoMars Context

#### Daily objectives :

- Reach a given distant goal,
- Respect optional way points,

#### Environment :

- Natural, weakly known,
- Absolute localization limited : twice a day at maximum,





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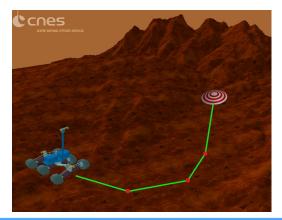
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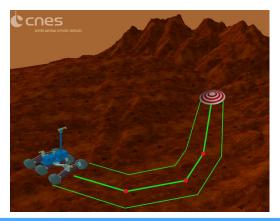


#### Constraints on localization :

- Long term accuracy : objective hitting,
- Short term accuracy : obstacle avoidance, safety margins,

Embedded solutions :

- Inertial Measurement Unit : not for chaotic and low motions,
- Wheel odometry : it suffers from wheel slippage,







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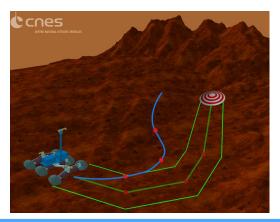


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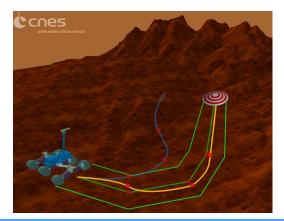


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An alternative : Visual Motion Estimation ... [Se et al., 2005, YANG et al., 2006]



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**VME** Overview

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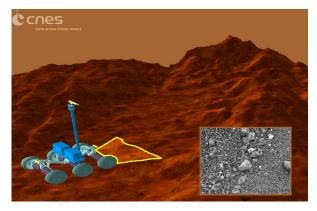
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## **Uisual Motion Estimation Principle**



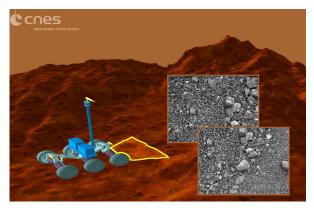
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- Detect landmarks
- Match landmarks across images
- Estimate and integrate motion



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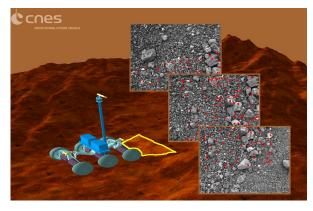
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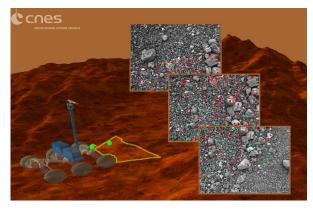


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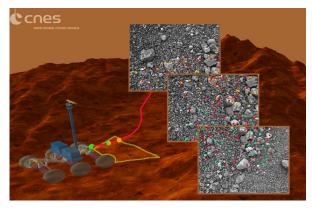


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### **Retained Architecture**

### Stereoscopy :

- Accurate depth measurement and telemetry,
- Monocular vision works up to a scale factor,

### Matching of landmarks :

- Tracking [Mallet et al., 2000] :
  - close images,
  - aiding sensors to bound searching areas,
  - few constraints on the landmark selection strategy,
- Matching [Hirschmuller et al., 2002] :
  - complex,
  - requires a good landmark selection strategy,
  - robust wrt. initial motion estimate,
- Matching by geometric constraint conservation :
  - Norm conservation,
  - Orientation conservation : requires attitude registration,



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## **Uisual Odometry Algorithm**

Uisual Odometry

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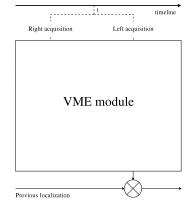


Input

- Two stereoscopic acquisitions at (t – 1) and (t),
- Initial estimate of the motion between (t 1) and (t).

### Output

- Visual estimate of the ego-motion, 6-DOF or 3-DOF,
- New rover localization by integration.





## **Uisual Odometry Algorithm**

Uisual Odometry

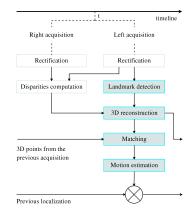
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### Algorithm

- Image rectification,
- Dense 3D reconstruction from stereoscopic views,
- Harris corner detector [Harris and Stephens, 1988] ,
- 3D matching based on geometrical constraints,
- 3-DOF or 6-DOF motion estimation.





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Segment length conservation of matching points between images :

$$||S_{M_p,M'_p}|| = ||S_{M_c,M'_c}||$$

 Segment orientation conservation of matching points between images :

$$\sin(S_{M_p,M_p'},R.S_{M_c,M_c'})=0$$

We deduce the matching score as :

**Matching Principle - 1** 

$$S_{M}(M_{p}, M_{c}) = \sum_{M'_{p}, M'_{c}} f_{b}(\overrightarrow{M_{p}M'_{p}}, \overrightarrow{M_{c}M'_{c}})$$

$$f_{b}(\overrightarrow{M_{p}M'_{p}}, \overrightarrow{M_{c}M'_{c}}) = \begin{cases} 1 & \text{if } \left| ||\overrightarrow{M_{p}M'_{p}}|| - ||\overrightarrow{M_{c}M'_{c}}|| \right| & <\epsilon_{n} \text{ and} \\ & \text{if } \left| \sin(\overrightarrow{M_{p}M'_{p}}, (R.\overrightarrow{M_{c}M'_{c}})) \right| & <\epsilon_{p} \end{cases}$$

$$0 & otherwise$$



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## Matching Principle - 2

- Select best potential matches wrt.  $S_M(M_p, M_c)$
- Select biggest subset of consistent matches :
  - Iteratively remove worst matches until all matches are compatible,
  - Consistency matrix :

$$\mathbf{C} = \begin{pmatrix} & M_p^1 & M_p^2 & \dots & M_p^P \\ \hline M_c^1 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ M_c^C & 0 & 1 & \dots & 0 \end{pmatrix}$$



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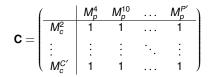
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### **Feature Detection**

Uisual Odometry

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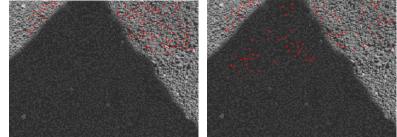


### Observation

 Features strongly gathered in highly contrasted areas.

### Solution

 Local normalization of Harris' scores.





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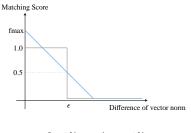
### Matching

**Optimizations** 

 Continuous matching for better discrimination,

### Computation time reduction

- Matching complexity in O(n<sup>4</sup>),
- Best landmarks often sufficient,
- Solution : Iterative matching,



fc-matching : continuous matching scores
 fb-matching : binary matching scores

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### Optimizations

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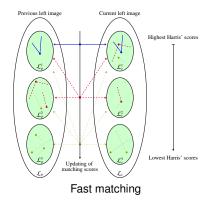


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## Acquisition System

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- Precisely mounted and calibrated stereobench,
- A validation procedure of 3D reconstruction performances is actually studied.





## Accurate Reference Localization

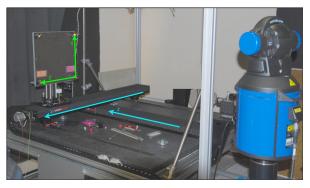
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- Fine localization : Faro laser tracker and four targets,
- Extra noise is added to simulated the error from embedded localization systems.





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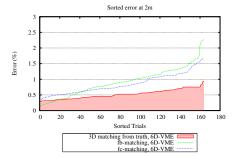
- Acquisitions were done on the place of Serom at CNES,
- 122 stereoscopic views or a trajectory of 27m,
- Image resolution degraded by  $4 \Rightarrow 320 \times 256$  pixels.







Short term (2m) : distance between path planning tasks.



Comparison between the two matching methods : from binary or continuous scores.

#### Fc-matching is more robust and achieves better matching,

- Fast matching provides same performances,
- Requirements on short term localization for ExoMars are compatible,

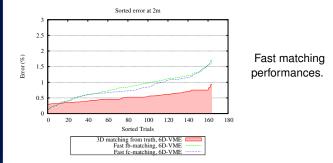
LIME Auerniem

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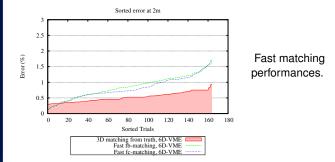
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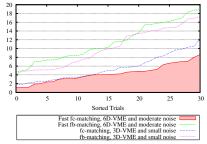
## Localization Accuracy : Long Term

#### Long term (100m) : daily objective.

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Error (%)





6D-VME integration in presence of moderate noise. No calibration of the attitude.

- It confirms the robustness of fc-matching and the efficiency of fast matching,
- 3D-VME performs very well in presence of small noise,
- Requirements on long term localization for ExoMars are just fulfilled. A regular calibration of the attitude is recommended.

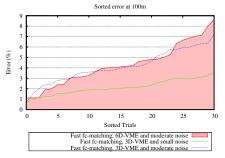


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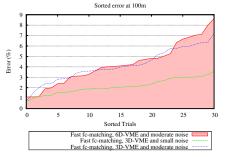


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## Time and Memory Consumption

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Table: Memory usage of VME components on Linux. See ??

System	Virtual Memory Peak
Perception	9.68 (MB)
VME	6.24 (MB)

Table: Execution time of VME components. Gray values are used for extrapolation. They do not take into account memory access latencies on Leon between algorithms. See **??** 

System	Time on Linux	Time on Leon
Nav	403 (ms)	9340 (ms)
VME	554 or 454 (ms)	12841 or 10524 (ms)



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Conclusion



#### Summary

- Weak accuracy of the orientation estimate, yet sufficient at short term,
- Good localization as far as regular calibration is achieved,

### Work Plan

- Validate algorithm robustness to translation errors,
- Validate localization accuracy on a large data set,
- Better characterize VME performances on configurations compatible with ExoMars,
- Optimize the matching algorithm to reduce its computation time.



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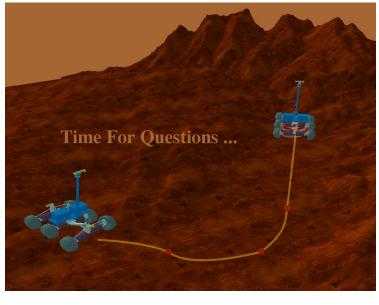
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**Disual Odometry** 

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